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FEE ALTERNATIVES FOR ANCILLARY OR SUPPLEMENTARY SERVICES OFFERED BY DIGITAL TELEVISION BROADCASTERS

(MM DOCKET 97-247)

What can be learned from licensing rates for technology in the private sector?

by

Kent P. Anderson, Ph.D.

April 28, 1998

FEE ALTERNATIVES FOR ANCILLARY OR SUPPLEMENTARY SERVICES OFFERED BY DIGITAL TELEVISION BROADCASTERS – WHAT CAN LICENSING RATES FOR TECHNOLOGY TELL US?

I. INTRODUCTION AND CONCLUSION

The FCC has requested comment on alternative types and levels of fees that might be assessed on broadcasters' use of excess digital capacity to provide certain services. These services would be "ancillary or supplementary" to broadcasters' provision of digital television signals. They could include such things as subscription television services, computer software distribution and data or audio transmission.

The Commission's order describes several types of fees that might be considered, among them a fee based on a percentage of the revenue received for ancillary services. In this report I focus on the following question: Were the Commission to determine that a fee of this type should be set, what would be an appropriate percentage rate? More specifically, I review information about the rates at which various kinds of technology have been licensed in the private sector. That information shows that some technologies earn royalties on the order of 2 to 3 percent or less, most earn royalties of 5 percent or less, and only those technologies with unusually favorable economics receive rates of more than 10 percent.

At present very little is known about the economics of ancillary services. As far as I am aware, there is no information available to suggest that the economics are unusually favorable. Moreover, the risk associated with future profits in the provision of ancillary services seems high given the newness of the technology and the total lack of broadcaster experience in the provision of these services.

The Commission has indicated that, while it wishes to recover for the public a portion of the value of the spectrum that it has granted to broadcasters, it is also seeking not to dissuade broadcasters from offering ancillary services. The Commission further recognizes that it has the



authority to adjust the percentage rate after gaining more information about the economics of ancillary services. In light of these facts, the Commission might best achieve its objectives by setting the initial rate low. A conservative approach is particularly justified in the case of a fee applied to revenues, since such a fee makes no allowance for actual net profit. That is, the fee must be paid regardless of whether the service is in fact profitable. If the provision of ancillary services proves to be unusually profitable, the Commission can increase the fee.

II. ECONOMICS OF ROYALTY RATES

In a negotiation between private parties, the royalty set for the licensing of a particular technology depends upon several things: the maximum amount the licensee is willing to pay, the minimum amount the licensor is willing to accept and various factors that affect where within this range the royalty will fall. These include such things as the amount of information available to each party, the cost of getting additional information, the parties' experience and abilities in negotiation and, not least, human emotions. The maximum amount that a licensee is willing to pay depends upon the incremental profits that the licensee can expect to earn from exploitation of the technology – with future profits discounted at an appropriate risk-adjusted rate. The minimum amount that the licensor will accept is a payment or a stream of expected payments whose present discounted value is equal to the opportunity cost of the license. The opportunity cost may be the royalty that the licensor could expect to earn from licensing to a different licensee, or it could be the incremental profit stream that the licensor could have earned by not licensing and instead either itself exploiting the technology or holding back its use. Perhaps the most important implication of these observations is that the royalty established for any particular technology is likely to be highly dependent upon the economics of the licensor and licensee in question. Each licensing negotiation has unique characteristics, making it very difficult to demonstrate that the royalty observed for any one licensing agreement reasonably applies to another.

The same principles apply to the issue at hand. That is, the problem of setting a fee for ancillary services is analogous to that of setting a royalty rate for technology. The maximum amount that any broadcaster will be willing to pay will depend upon the expected profitability of a particular ancillary service and the perceived risk of the profit stream. If the fee is set too



high, a broadcaster may find it uneconomic to provide one or more ancillary services that would otherwise have looked profitable and will simply not provide them. The minimum that fee that the Commission should be willing to accept is the government's opportunity cost. Since the spectrum has already been granted, this cost is effectively zero. Qualitatively, then, the range of feasible royalty rates is between zero and a rate not so high as to forestall economic entry.

It may be unreasonable to expect that the royalty rate established for a particular technology in private negotiation would necessarily be comparable to the fee that would be appropriate for ancillary digital broadcasting services. It is however reasonable to look to the <u>distribution</u> of such royalty rates for guidance in setting a fee. The studies discussed below provide useful information about that distribution.

III. DISTRIBUTION OF ROYALTY RATES

It is difficult to find publicly available information about royalty rates. The sources I have reviewed include surveys of companies that have purchased and/or sold licenses, a compendium of news items relating to royalty rates and a statistical analysis of royalty rates.

A. 1992 Survey of Royalty Rates

In June of 1992, <u>les Nouvelles</u>, the journal of the Licensing Executives Society, published the results of a Technology Licensing Survey.¹ A total of 118 firms responded with information about the rates established for technologies licensed both to and from others. These firms covered a wide variety of industries.² Figure 1 shows the results. Over 21 percent of the royalty rates do not exceed 2 percent. More than 60 percent of the royalty rates are 5 percent or less. Over 90 percent are 10 percent or less.

² Only one was in the telecommunications sector.



¹ Daniel M. McGavock, David A. Haas and Michael P. Patin, "Factors Affecting Royalty Rates," <u>les Nouvelles</u>, Vol. XXVII, No. 2, June 1992, pp.107-116.

B. Compendium of Royalty Rates

In 1997, Intellectual Property Research Associates published a compendium of information on royalty rates compiled from articles published in <u>Licensing Economics Review</u> over the period September 1990 through December 1996.³ Figure 2 summarizes the results for all industries as computed by the authors. The distribution is quite similar to that obtained from the survey: 34 percent of the rates are 3 percent or less; 56 percent of the rates are 5 percent or less, and over 90 percent are 10 percent or less. Table 1 displays more selective results based on a closer reading of the articles listed for Communications, Electronics and Entertainment. I include only cases where (a) agreement was reported to have in fact been reached and (b) no additional payment or consideration was reported. This limited sample fairly well mirrors the broad pattern. Of the eight cases, three are at or below 5 percent, and only one is in excess of 10 percent.

C. 1997 Survey of Royalty Rates

In June of 1997 <u>les Nouvelles</u> published the results of a survey of over 400 licensing executives worldwide.⁴ Over 70 percent were located in the United States or Canada. This survey focused on the running royalty rates, expressed as a percent of net sales,⁵ negotiated within the twelve-month period preceding the survey. Figure 3 summarizes the results, expressed in terms of the median high and low rates negotiated both for licensing in (i.e., purchasing a license) and licensing out (i.e., granting a license). For "minor" innovations the range is 1 to 5 percent, and for "major" innovations it is 3 to 8 percent. Only in the case of innovations characterized as "revolutionary" (i.e., suggesting highly favorable economics) do

⁵ Net sales are gross sales less discounts and returns. Net sales are thus a revenue concept and should not to be confused with net profit.



³ Intellectual Property Research Associates, 1004 Buckingham Way, Yardley, PA 19067, <u>Royalty Rates for Technology</u>, 1997.

⁴ Stephen A. Degnan and Corwin Horton, "A Survey of Licensed Royalties," <u>les Nouvelles</u>, Vol. XXXII, No. 2, June 1997, pp. 91-96.

the rates rise to the 5 to 10 percent range.⁶ Figure 4 displays corresponding ranges using sample averages rather than median values. These ranges are slightly higher, but as the authors point out, a few exceptionally high or low responses could skew the results.

D. Statistical Analysis of Royalty Rates

Circa 1994 Intangible Properties Consulting Company published royalty rates for a large number of industries, based on statistical analysis of financial and accounting data. The data sources included proprietary databases, individual company Annual Reports, Security & Exchange Commission Forms 10-K, and publications of the U.S. Departments of Commerce and the Treasury. According to the report, the rates are "... **indicative** of the annual royalty a Licensee would pay, ... based on its sales of relevant products or services, in order to license the entire portfolio of intangible properties . . [that] the Licensor uses in its relevant operations."

The figures in the report are subject to at least two drawbacks. First, the method of derivation is not explained, nor are the exact data sources identified. Second, the authors state that the method is not necessarily intended to indicate rates where the licensor is a not-for-profit organization (e.g., government) but that it may be used in such cases with possible upward or downward adjustment.

Table 2 displays the estimated rates for industries in the communications sector. Given the caveats noted, these results, standing alone, might be questionable. In the present context

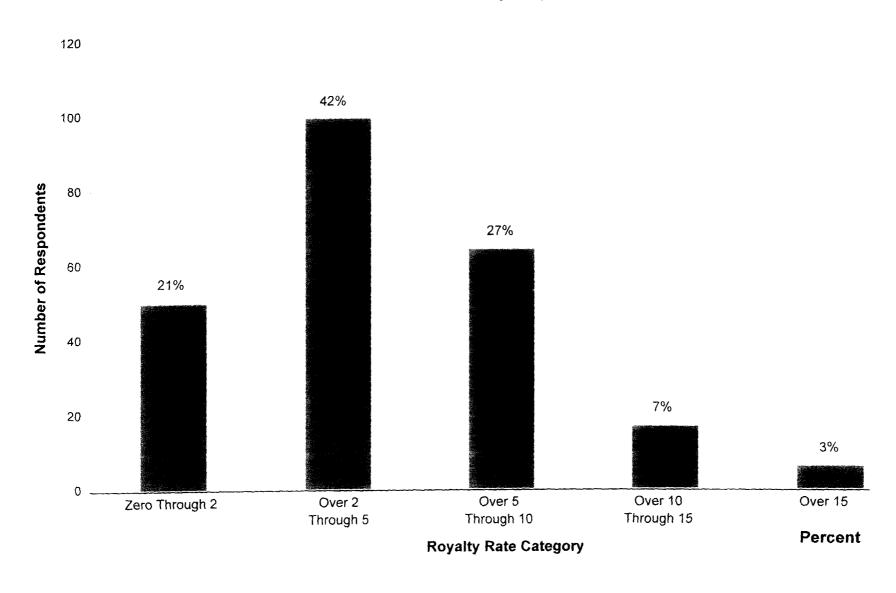


⁶ Whether the economics of ancillary services would place them in the "minor" or "major" category is uncertain, given what little is known and given the vagueness of the classification scheme. It seems, in any event, unreasonable to expect the economics to be so favorable as to qualify ancillary services as "revolutionary."

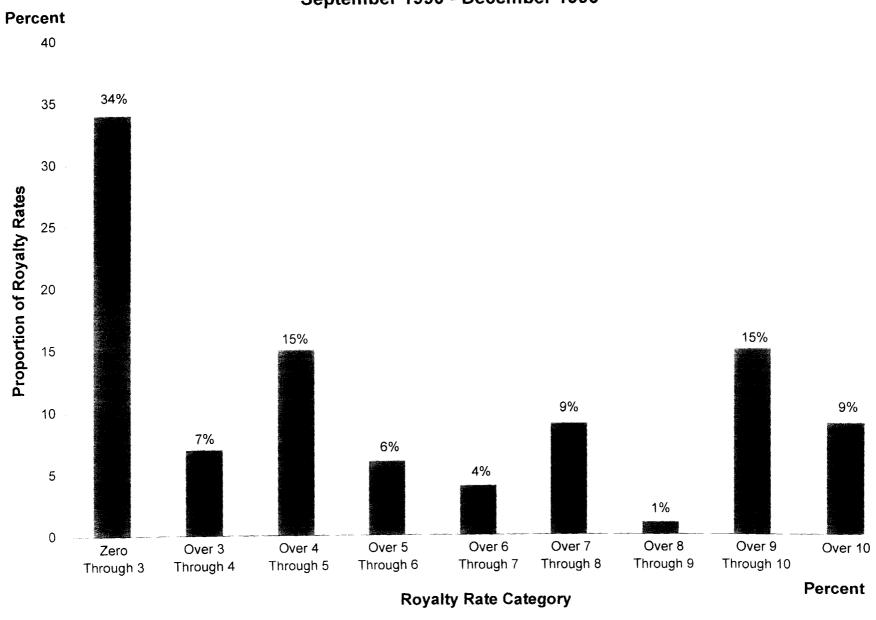
⁷ Intangible Properties Consulting Company, Intangible Properties Indicated Royalty Rates, Version 1, 1992-1993.

they serve usefully as corroborating evidence. The average "lower" rate is 3.6 percent; the average "indicated" rate is 5.3 percent, and the average "upper" rate is 6.6 percent.

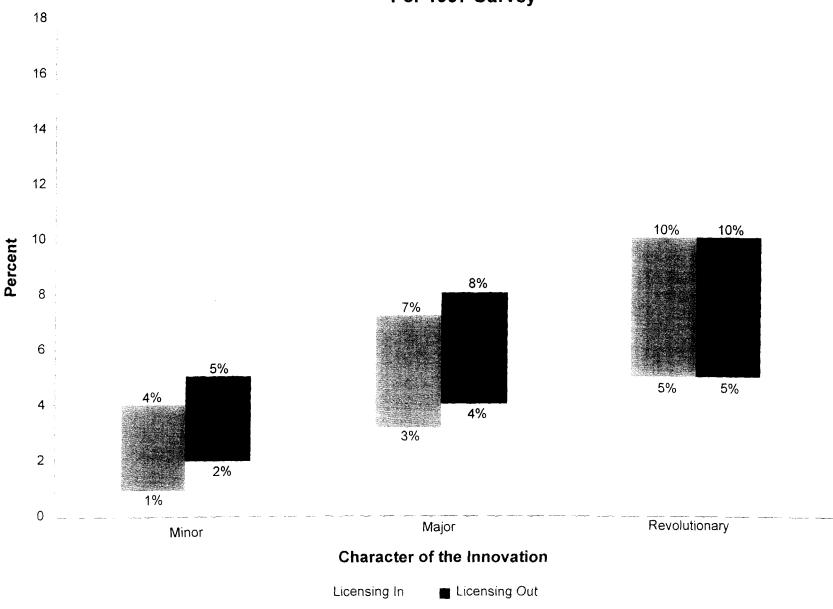
Distribution of Industry Royalty Rates



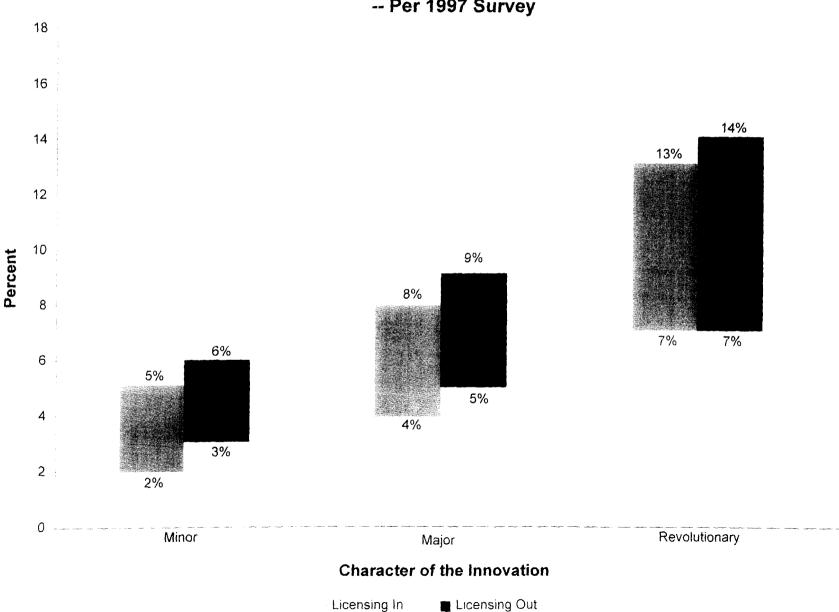
Royalty Rates For Technology September 1990 - December 1996



Median Low and Median High Running Royalty Rates -- Per 1997 Survey



Average Low and Average High Running Royalty Rates -- Per 1997 Survey



Royalty Rates -- Technology November 1990 - December 1996

Industry	Sales Revenue	Page
	(percent)	
Communications		
(28 Articles)		
Internet Patent	1.0 - 5.0 ¹	39
Electronics		
(30 Articles)		
Bar Code	15.0 ²	79
Bar Code	7.5	80
Bar Code	7.5	80
Controls	5.0 ³	82
Laser	10.0	85
Machine Vision	5.0	85
P.4. 4.5		
Entertainment		
(15 Articles)		
Sound Technology	10.0	93

¹ For sales under \$1.0 million. For sales over \$1.0 million, the rate is determined on an individual basis.

² Royalties calculated on a sliding scale, based on volume, ceiling 15 percent.

³ Resulting from a patent infringement dispute.

Intangible Assets Indicated Royalty Rates -- Communications

	Royalty Rate		
Industry Group	Lower	Indicated	Upper
		(Percent)	
Telephone Communications	5.3	6.7	8.0
Telegraph and Other Communications	1.9	4.2	5.7
Radio and Television Broadcasting	3.2	4.3	5.2
Cable and Other Pay TV Services	3.1	4.2	5.0
Communications Services, NEC	4.7	7.2	9.1
Average	3.6	5.3	6.6